World War II Roleplay

Vehicle Sheet

Vehicle Name		Crew Size		Weight	Defensive Value
Vehicle Type		Positions			
Template				Wheeled ☐	Failure
Nationality				Tracked ☐	/

Weapon	Rate of Fire	Attack Bonus	Damage	Critical	Range:
Type	Recoil	Weight	Ammo	Fail	Short Medium Long Extreme

Clips / Belts ☐☐☐☐☐☐ Rounds ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

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Movement

Velocity		Range	
Acceleration		On-Road	
Top Speed		Off-Road	
		Fuel Type	

Armor Vaules

Hull		Turret	
Front		Front	
Sides		Sides	
Rear		Rear	
Top		Top	
Bottom			

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